VIRTUAL REALITY, REAL SAFETY

Dr Vic Baines
SafeConf, March 11th 2019

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Source:
VR Scout (YouTube)

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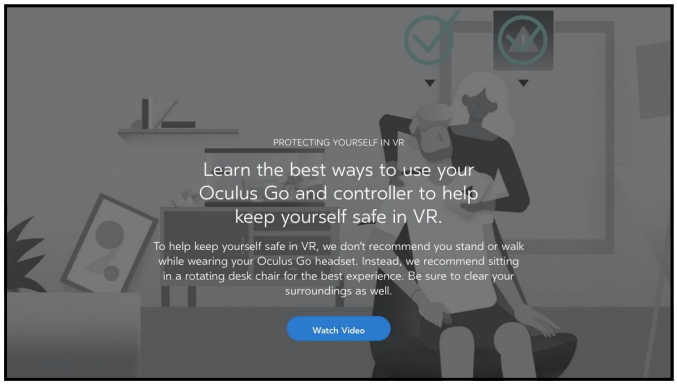

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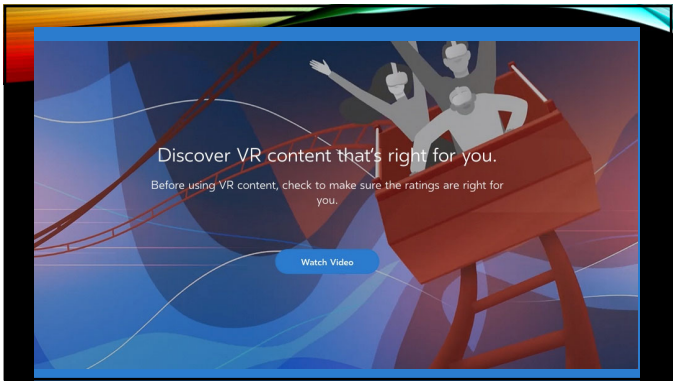

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CONTENT & RESPONSIBILITY

Source:
VDesi
(YouTube)

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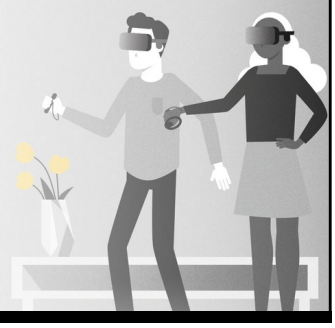
Conduct in VR

We want Oculus to be a fun, creative and safe experience for people.

We expect everyone using Oculus hardware and software services to abide by the Code of Conduct, which is included above, but here are some highlights to remember:

- Everyone is a guest, like you. All the avatars around you are real people, so be respectful and kind.
- Respect others as you would in any public space. Be aware of their personal space and try not to say or do anything to keep people from having a good time.
- If you behave in a way that doesn't meet our Code of Conduct, you could be removed from the experience and denied access to Oculus services.



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ENCOURAGING RESPECTFUL BEHAVIOR

Keep yourself and others safe by following the Oculus Code of Conduct

Oculus games, apps, and features let you connect with the Oculus community. To make sure you feel safe when using your Oculus device, we ask that everyone follow the Oculus Code of Conduct:

- You may not use or promote sexually explicit, abusive, or obscene content.
- You may not use or promote language or content that would qualify as hateful or racially offensive. We don't allow content that attacks people based on race, ethnicity, nationality, religious affiliation, sexual orientation, sex, gender, gender identity, diseases, or disability.
- You may not harass, bully, threaten other users, or encourage other users to do so.
- You may not encourage, celebrate, or promote real-world violence.
- You may not encourage or promote illegal activity.
- You may not impersonate an Oculus employee, partner, representative, other real person, or encourage other users to do so.

If you notice someone isn't following our Code of Conduct, learn how to report them.

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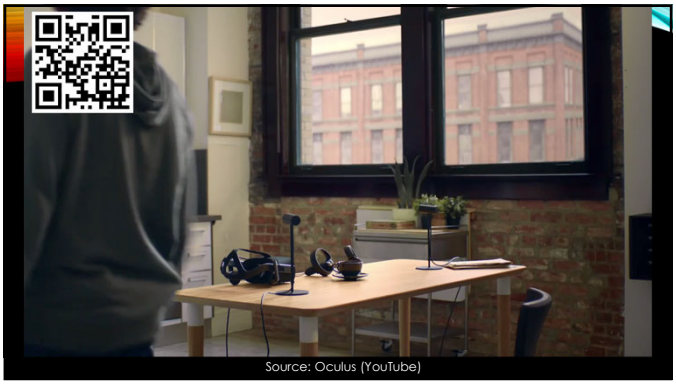

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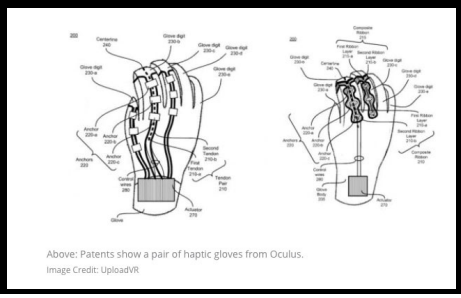
WHAT'S NEXT?



Above: Patents show a pair of haptic gloves from Oculus.
Image Credit: UploadVR

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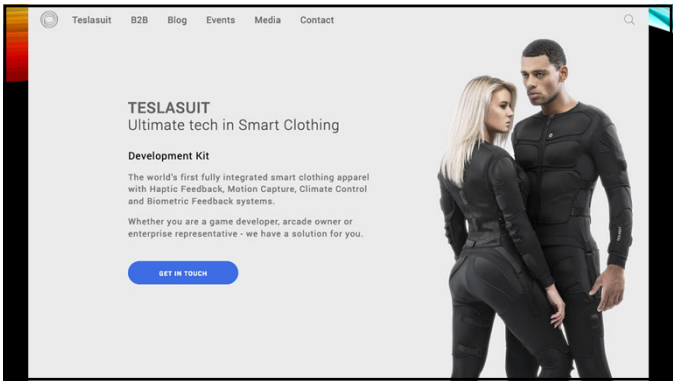

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THANK YOU

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